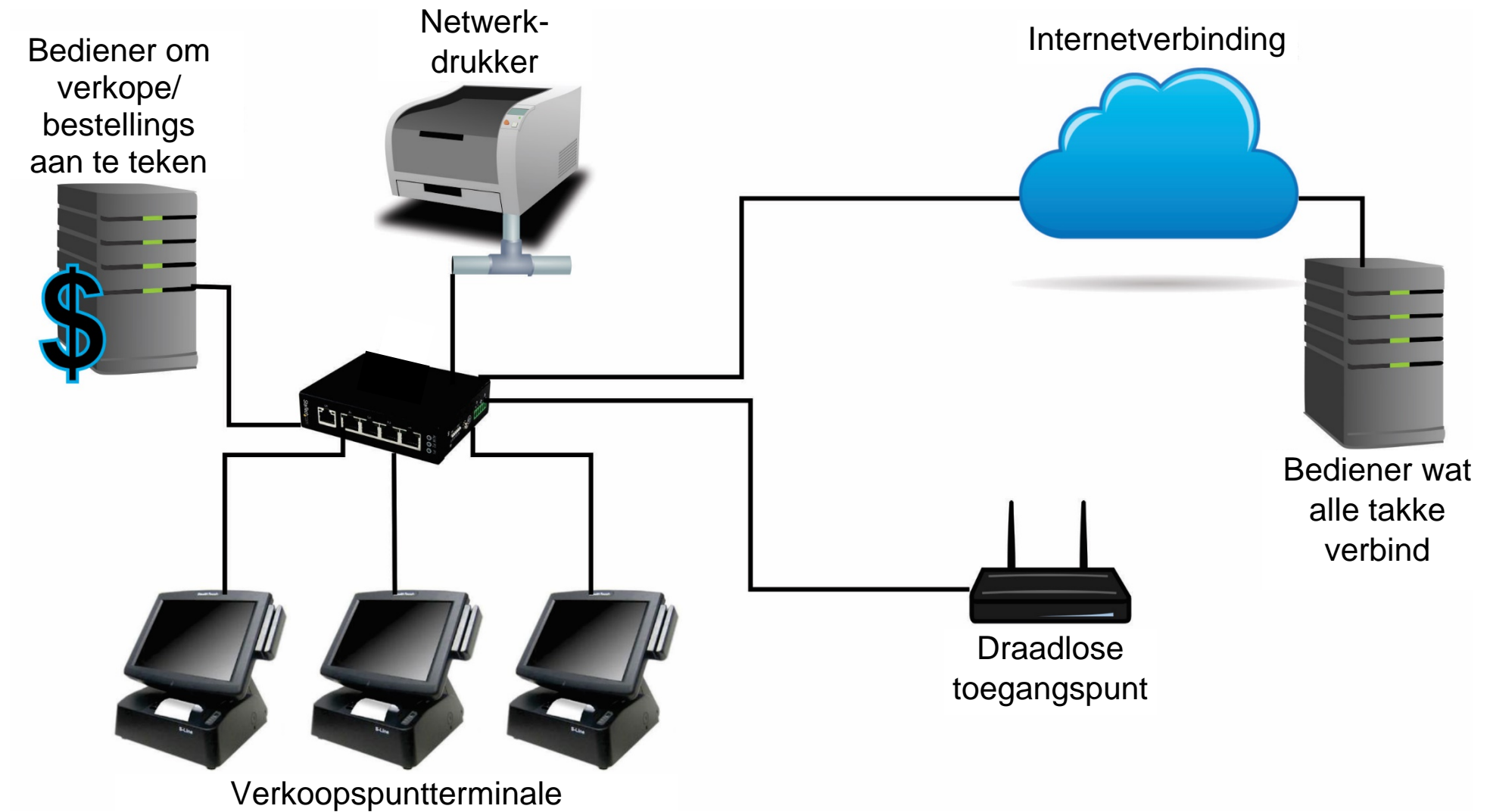


## BYLAAG A



**BYLAAG B**

	agentNaam $\leftarrow$ {"Hermione", "Fazul", "Jimmy", "Thabo", "Jia-Hai"}
	agentGeslag $\leftarrow$ {'V', 'M', 'T', 'M', 'M'}
	size $\leftarrow$ 5
	i $\leftarrow$ 0
	pos $\leftarrow$ 0
	flag $\leftarrow$ false
1	while (i < size AND flag = false)
2	if naam = agentNaam [i]
3	flag $\leftarrow$ true;
	end if
4	i++
5	pos $\leftarrow$ i
	end while
6	display naam, agentGeslag [pos]