



# DIPLLOMA PART 1, 2 & 3

Completed in a Minimum of 3 Years  
Handbook & Prospectus

A New Learning Experience for Future Audio Professionals





# Index

Diploma Module Path	p.1
Programme Structure	p.2
Fees	p.4
Technical Requirements for All New Students	p.5
ASE Home Study Pack	p.5
How to Apply	p.6
Banking Details	p.7



# Diploma Module Path

## PART 1

### Module 1, 2 & 3

Minimum of 1 Academic Year

### Module 5

#### Diploma Part 1 Complete

- ✓ Part 1 modules for the Diploma in Audio Technology completed. Student may enroll for part 2 modules.

## PART 2

### Term 1, 2 & 3

Minimum of 1 Academic Year

#### Diploma Part 2 Complete

- ✓ Part 2 modules for the Diploma in Audio Technology completed. Student may enroll for part 3 modules.

## PART 3

### Term 1, 2 & 3

Minimum of 1 Academic Year

#### Electives

Music Production  
Live Sound Reinforcement  
Audio Post Production  
Broadcasting Technology

#### Diploma Part 3 Complete

- ✓ All required modules for the Diploma in Audio Technology completed. Qualification can be awarded upon assessment completion.

### Module 4

#### Higher Certificate Complete

- ✓ All required modules for Higher Certificate in Audio Technology completed. Qualification can be awarded upon assessment completion.

Should a student wish to pursue the Diploma in Audio Technology after completing their Higher Certificate, they are required to complete Module 5 before advancing to Part 2 of the Diploma.





# Programme Structure

Part 1 Courses		
Module Name	Course Name	Course Code
<b>Module 1</b>		
Core	Audio Theory and Practice 1	5 Audio1
Core	Audio Theory and Practice 2	5 Audio2
	Introduction to Music Copyrights and Royalty Streams	5 BusInt
	Digital Audio Theory A	5 DigAuA
Core	Introduction to DAW	5 DigDAW
	Academic and Communication Skills A	5 FndAcA
	Industry Practices 1 (Music Production)	5 IndPr1
	Computer Skills A	5 ITSkIA
	Music Theory and Practice A	5 MusicA
<b>Module 2</b>		
Core	Audio Theory and Practice 3	5 Audio3
Core	Audio Theory and Practice 4	5 Audio4
Core	Pro Tools Fundamentals	5 DigPT1
	Academic and Communication Skills B	5 FndAcB
	Industry Practices 2 (Broadcasting and Post Production)	5 IndPr2
	Computer Skills B	5 ITSkIB
	Music Theory and Practice B	5 MusicB
	Music Copyrights and Royalty Streams	6 BusRoy
<b>Module 3</b>		
Core	Audio Theory and Practice 5	5 Audio5
	Digital Audio Theory B	5 DigAuB
	Electronics Practical 5-1	5 ElcPr1
	Academic and Communication Skills C	5 FndAcC
	Industry Practices 3 (Live Production)	5 IndPr3
	Computer Skills C	5 ITSkIC
	Music Appreciation 1	5 MusAp1
	Music Theory and Practice C	5 MusicC
	Session Management and Mixing	5 PrcMx1
	Collective Management Organizations	6 BusCMO
<b>Module 5</b>		
	Distribution 1: Self-distribution	5 BusSD1
	Digital Audio Theory C	5 DigAuC
	Computer Skills D	5 ITSkID
	Music Theory and Practice D	5 MusicD
Core	Audio Theory and Practice 6	6 Audio6
	Trends and Business Models	6 BusMod
Core	Intermediate DAW Principles and Techniques	6 Dig110

Part 2 Courses		
Module Name	Course Name	Course Code
<b>Digital Audio Workstation</b>		
	Advanced DAW Principles and Techniques	6 Dig201
<b>Audio Technology</b>		
	Capturing Sound 6	6 CptSnd
	Processing Sound, Sound Design, Mixing & Golden Ear	6 PrSDMG
	Audio Mixers 6	6 PrcMx3

<b>Electronics</b>		
	Electronics Fundamentals 6	6 ElcFnd
	Electronics Practical 6	6 ElcPrc
<b>Sound Practical</b>		
	Production Set Up 6	6 PraPrd
	Project 6	6 PraPrj
<b>Entertainment Business</b>		
	Copyright*	6 BusCpy
<b>Industry Practices</b>		
	Lectures from the Industry 6	6 IndLct
	Industry Practices 6	6 IndPra
<b>Live Sound Reinforcement</b>		
	Live Sound Fundamentals	6 LSRFnd
<b>Broadcasting Technology</b>		
	Broadcasting Concepts, Theory and Practice	6 BrdThr
<b>Music &amp; Music Recording</b>		
	Music 5-2	5 Music2
	Music Appreciation 5-2	5 MusAp2

<b>Part 3 Courses</b>		
<b>Module Name</b>	<b>Course Name</b>	<b>Course Code</b>
<b>Audio Technology</b>		
	Amplifiers and Speakers	6 PrcAmp
	Advanced and Surround Sound Mixing	7 PrcMxs
<b>Sound Practical</b>		
	Production Set Up 7	7 PraPrd
	Project 7	7 PraPrj
<b>Entertainment Business</b>		
	Production Management	6 BusPrd
	Small Business Management for Sound Engineers	6 BusMng
	Contracts in the Music Industry	6 BusCtr
	Marketing	6 BusMrk
<b>Industry Practices</b>		
	Lectures from the Industry 7	7 IndLct
<b>Digital Audio Work Stations</b> – Must complete at least 10 credits from the following courses. 6Dig11V is a pre-requisite for 7Dig21V *6Dig11V is a prerequisite for 7Dig21V.		
	Digital Production Techniques for Live Sound	*6 Dig11V
	Audio Post Production Techniques	7 Dig21P
	Music Production Techniques	7 Dig21M
	Digital Mixing Techniques for Live Sound	7 Dig21V
<b>ELECTIVES</b>		
	Must Complete a minimum of 20 Credits from the following courses. A minimum of 10 credits must be on Level 7. All other electives must follow co-requisite and pre-requisite rules and are also subject to timetabling availability.	
<b>Audio Post Production (Elective)</b>		
	Video Editing Techniques 6	6 VidEdt
	Video Theory - Technology Overview	7 VidThr
	Film Sound Design	7 VidFSD
<b>Broadcasting Technology (Elective)</b>		
	Radio Production Skills	6 BrdRad
	Broadcasting Equipment Application	7 BrdEqp
<b>Live Sound Reinforcement (Elective)</b>		
	Live Sound Production	6 LSRPrd
	Live Sound Software Applications and Equipment Control	6 LSRCtr

	Sound Reinforcement System Design	7 LRSys
<b>Music &amp; Music Recording (Elective)</b>		
	Music Theory 2	6 MusThr
	Music Production	7 MusPrd

## Diploma Elective Options

Students will be choosing one of four areas as an elective in their 3rd year of the Diploma route, namely;

- Music Production
- Live Sound Reinforcement
- Audio Post Production
- Broadcasting Technology



### Music Production

Composition  
Recording  
Editing  
Mixing  
Mastering  
Distribution  
Marketing

### Live Sound Reinforcement

Concerts  
Festivals  
Events  
Parties  
Celebrations  
Staging  
Equipment  
Installations



### Audio Post Production

Music and Sound for Adverts  
Training and Corporate Videos  
Series and Films  
Sound Effects  
Automatic Dialogue Replacements

### Broadcasting Technology

Jingles  
Adverts  
Music Beds  
Outside Broadcast  
Radio Show Engineering and Production.

# Fees

## DIPLOMA PART 1

Tuition Fee	R 74,950.00
*Annual Registration Deposit (non-refundable)	R 5,000.00

### Discounts

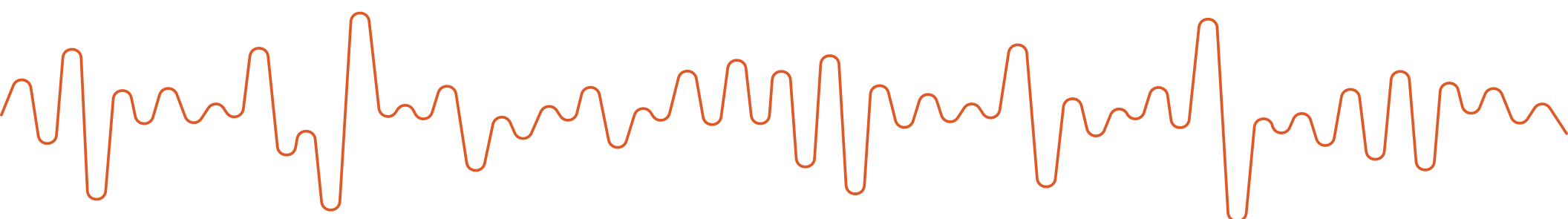
Discount if paid by 30 November 2022	R 5,000.00
<b>Balance due if paid by 30 November 2022</b>	<b>R 74,950.00</b>
Discount if paid in full 4 weeks prior to commencement of course	R 2,000.00
<b>Balance due if paid 4 weeks prior to commencement of course</b>	<b>R 77,950.00</b>

Discounts are only applied after all prior financial obligations to the Academy of Sound Engineering have been met.

All discounts will be calculated pro rata, based on the number of credits the student is enrolled for.

\*All students are required to pay a non-refundable Registration Deposit of R5,000, before the start of lectures, in order to confirm registration in any 2023 full-time programme, per course, before the start. All deposits paid are included in, and deductible from, the published tuition fees payable.

The above fees and discounts are for one year full-time tuition in 2023, and exclude textbooks, kits, assessment re-writes and other additional charges.





# Technical Requirements for All New Students

To be able to fully engage with the online part of the programme, full-time students registering for the Diploma must meet or exceed the following minimum system requirements in terms of hardware and software. Access to high-speed internet with at least 30GB of monthly data is essential.

- 30GB of high-speed data per month for online learning
- Laptop - 10th Gen i5 or i7 processor, 16GB RAM,

256GB SSD and up

- Webcam
- Audio interface
- Large diaphragm condenser microphone
- Headphones
- MIDI Controller Keyboard - minimum 25 keys, 49 recommended
- Accessories - Microphone stand & cable, pop filter

## ASE Home Study Pack

A student's Home Study Pack should contain a laptop as well as all the necessary software and hardware to ensure that you have everything you need when it comes to building your creative and academic portfolios. It will give students the feel of a fully functional home studio environment. It provides the bridge between student and lecturer and opens the door to creative collaboration between fellow students, and others across the musical globe. The home study equipment is not compulsory for the student to purchase, however it is HIGHLY recommended.

You will also need an AVID Pro Tools licence and AVID Cloud services account. These two services will be invoiced separate from the tuition fees and are purchasable through the academy.

## Chat to Our Team

The Home Study Pack is a requirement for all students enrolling in the Diploma programmes from 2022.

The various components (laptop, software, hardware, etc.) are readily available via pro-audio and online retailers across South Africa.

Buying equipment can be a complex process, With so much on offer, making an informed decision can be challenging.

Talk to our **technical team** who can give you expert advice based on your budget, help you access the best educational discounts and ultimately, the best choice of hardware and software for your money.

### ASE Technical Advice Team

Email: [homestudypack@ase.co.za](mailto:homestudypack@ase.co.za)



# How to Apply

## Step 1

### Interview

All students need to have a video or telephonic interview before they can register for any programmes they are interested in.

## Step 2

### Registration

After the interview, students must submit their enrolment contract and the required R500 application fee (tuition fees are specific to each module and are indicated by the specific module information above). Please note that the application fee is non-refundable and payment may be made in cash, via bank deposit, card machine or EFT. The student's name and surname must be used as reference.

Documents required:

- Signed enrolment contract
- ID photo of student
- Certified copy of student's ID
- Certified copy of student's passport (International students)

## Step 3

### Confirmation

Students will receive an acknowledgement letter containing their registration number and confirmation of the programme/s for which they have applied. This number will become their student ID on enrolment. International Students will need to supply us with their study visa.





# Banking Details

Payments to be made to the Academy of Sound Engineering can be transferred or deposited into our Bank account at Standard Bank.

**Account name:**

Academy of Sound Engineering

**Bank:**

Standard Bank

**Branch/Code:**

Cresta/007254

**Account number:**

002951800

Please send the confirmation of bank transfer or bank deposit slip:

Fax to Email 086 552 8821 or

Email [payments@ase.co.za](mailto:payments@ase.co.za)

Please note: Use the student name and surname as reference when making Internet transfers or Bank deposits. It will take longer to process the payment to the relevant account if this is not done

International Transactions:

SWIFT code: SBZA ZA JJ (Please include the spaces)

Bank Addresses:

P.O. Box 5346, Cresta, Gauteng, South Africa, 2118.

Cresta Centre, Cnr Beyers Naude Drive and Weltevreden Street Cresta, Randburg Gauteng South Africa 2194.

The Academy of Sound Engineering's Address:

P.O. Box 291246, Melville, Johannesburg, South Africa, 2109.

82 Richmond Avenue, Auckland Park, Johannesburg, South Africa, 2092.

ASE Contact Number: (+27) 11 482 9200

ASE Email Address: [info@ase.co.za](mailto:info@ase.co.za)

